LOST TOOLS OF LEARNING CHART

This chart was developed by Logos School who pioneered the resurgence of classical Christian education in America. It is drawn from Dorthy Sayers's essay, *The Lost Tools of Learning*, and illustrates the applications of the Trivium (grammar, logic, rhetoric) to the child at each stage of development so that teaching "cuts with the grain" of the predisposition of the child.

Beginning Grammar (Pre-Polly)	Grammar (Poll-Parrot)	Logic (Pert)	Rhetoric (Poetic)
Grades K-2	Grades 3-7.5	Grades 7.5-9	Grades 10-12
around ages 4-8	around ages 9-12	around ages 12-14	around ages 15-18
	Student Che	aracteristics	
 Obviously excited about learning Enjoys games, stories, projects Short attention span Wants to touch, taste, feel smell, see Imaginative, creative Likes to copy, imitate 	 Excited about new, interesting facts Likes to explain, figure out, talk Wants to relate own experiences to topics, or just tell a story Likes collections, organizing Likes chants, clever repetitious word sounds Easily memorizes Can assimilate another language well 	 Still excitable, but needs challenges Judges, critiques, debates, critical Likes to organize Shows off knowledge Wants to know "behind the scenes" facts Curious about Why? Thinks, acts as though more knowledgeable than adults 	 Concerned with present events, especially in own life Interested in justice, fairness Moving toward special interests, topics Can take on responsibility, independent work Can do synthesis Desires to express feelings, own ideas Generally idealistic
	Teaching	Methods	
 Guide discovering Explore, find things Use lots of tactile items to illustrate point Sing, play games, chant, recite, color, draw, paint, build Use body movements Short, creative projects Show and Tell, drama, hear/read/tell stories Field trips 	 Sing, chant, and sound-off factual information Use questions and answers (catechism) Teach through imitation (especially writing and art) Field trips/drama Make collections, displays, models Integrate subjects through above means Categorize, classify Drills and games Presentations 	 Times lines, charts, maps (visual materials) Debates, persuasive reports Drama, reenactments, role- playing Evaluate, critique (with guidelines) Formal logic Research projects Oral/written presentations Guest speakers, trips Collaborative work and discussion in groups 	 Drama, oral presentations Guide research in major areas with goal of synthesis of ideas Many papers, speeches, debates Give responsibilities, e.g. working with younger students, organize activities In-depth field trips, even overnight Worldview discussion/written papers